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# (Pages:2)

Reg. No.....

Name.....

Maximum : 100 Marks

# **B.TECH. DEGREE EXAMINATION, NOVEMBER 2009**

#### **Fifth Semester**

Branch : Computer Science and Engineering

## OPERATING SYSTEMS (R)

(Regular/Supplementary)

Time : Three Hours

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#### Part A

# Answer all questions.

- 1. What is a real time OS ? Give example of One such OS.
- 2. What are the Initial processes activated by UNIX on booting the system?
- 3. What are threads? Why are they called light weight processes ?
- 4. What is the function of dispatcher ? Briefly explain.
- 5. What do you mean by a critical section ?
- 6. Briefly explain about interprocess communication.
- 7. Briefly explain about simple resident monitor program.
- 8. Define external fragmentation found in memory allocation.
- 9. What are the different file permissions in UNIX ? Explain briefly.
- 10. List out the differences between files and directories.

 $(10 \times 4 = 40 \text{ marks})$ 

#### Part B

11. (a) Explain briefly about the features of Windows 2000.

#### Or

- (b) Discuss in detail about the evolution of OS and also explain about the structures of OS.
- 12. (a) Discuss in detail about different process states, process control block and process scheduling. Or
  - (b) With neat schematic explain the function of CPU scheduler. Also mention the scheduling criteria.
- 13. (a) Explain FCFS scheduling algorithm with a specific example.

Or

(b) What is a Semaphore ? What are the different types of Semaphores ? How do they help in solving the mutual exclusion problem ?

Turn over

 $(5 \times 12 = 60 \text{ marks})$ 

(a) Write a technical note of the following (i) overlays. (ii) paging.

- (b) What is segmentation ? Discuss in detail about the various segmentation. Also explain about the segmentation with paging.
- (a) With neat diagrams, explain the structure of directory and its implementation. Also explain 15. about Hash table.

# Or

(b) Write a short technical note of the following :

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- (i) Shared and virtual devices.
- (ii) Channels and control units.
- (iii) Disk scheduling methods.